



Last Updated: June 17, 2026.

PREAMBLE

This End-User Licence Agreement (hereinafter “Agreement”) governs the relationship between the User, i.e. you (hereinafter the “User”) and EXBO Company (hereinafter “EXBO Company”) regarding the ways of the User's interaction and use of the STALZONE Game. Please note that the Privacy Policy located at https://exbo.games/legal/gl_privacy.pdf and other Agreements and terms of provision of certain services also regulate the Rules of interaction with the Game.

Please read this Agreement carefully. By (i) filling out the Account registration form on the Website, or (ii) pressing the button “Sign Up” in the Game, or (iii) downloading and authorizing in the Game through a Third-party Platform (as defined below in Section 7), User agrees and accepts this Agreement and warrants and acknowledges that:

- The User agrees to follow the terms of the Agreement;
- The User's age is sufficient for the use of the Game under the applicable law;
- The User has all necessary consents (e.g. parental consents) in full compliance with the applicable laws, including the law on personal data protection.

In case the User does not agree with the terms of the Agreement, the use of the game and our services should be stopped. Liability for the actions of a User who has not achieved the required age shall be imposed on their parents or legal representatives.

If the User is prohibited by law from using the Game or any part thereof, or is subject to other legal restrictions, the User cannot use the Game. The User is solely responsible for any violation of the relevant legislation when interacting with the Game or any part of it within their country.

If the User has joined the game in English, this User is subject to this Agreement in its entirety in English, regardless of this User's nationality or level of language proficiency. EXBO Company shall not be liable for a User's ignorance of the language of this Agreement. If the User does not agree with the terms of this Agreement or is unable to read them sufficiently, the use of the Game should be discontinued.

EXBO Company reserves the right to amend the Agreement. Please check this page regularly. If the User does not agree to the new terms of this Agreement, the User should cease using and interacting with the Game in any way. The refusal to accept



the new provisions of the Agreement is recognised as the User's refusal to use the Game and certain services provided by EXBO Company, as well as the refusal of the rights that had been previously granted.

Some of our services or the Game may be provided via third-party platforms. Under any circumstances, EXBO Company does not guarantee or is able to control such platforms; all links that refer to them are provided "as is". By accepting the Agreement, the User confirms that while using the Game or our services on the third-party platforms, the User additionally agrees with the respective Agreements, Rules, and Provisions of the platforms.

DEFINITIONS

- **Account** — an individual personal profile of the User in the Game, which allows the User to make the following actions in the Game: authorisation (authentication) of the User to the Game, access to information about the User, to Paid Content, statistical indicators and other information. The Account is intended for storing the User's personal data and managing the features available in the Game. An Account can be created by authorisation through a Third-party Platform (as defined below in Section 7).
- **Device** — any personal computer (PC), which allows the use of the Game according to its functional purpose;
- **Game** — a complex intellectual property object, STALZONE computer game, which includes the protected results of intellectual activity and means of individualisation, exclusive and other rights belonging to EXBO Company, and which is intended for installation and use on the Devices;
- **In-Game Objects** — virtual elements of the Game which are objects of intellectual property. A licence to use this object, limited by this Agreement, can be obtained by reaching in-Game progress and by exchanging the In-Game Currencies when permitted by the rules of the Game and by clause 9.5 hereof. The terms of the exchange process are determined and amended unilaterally by EXBO Company;

In-Game Objects, among others, include items for changing the appearance of the characters. For instance, the appearance of the armour, weapon, etc. The User may exchange the In-Game Objects directly or via the Exchange Mechanism (Auction). The User is entitled to determine the conditions on which the User wishes to exchange the In-Game Object with other Users. But note that most of the In-Game Objects will lose their ability to be exchanged with other Users once they have been



used (activated) in the Game (have become personal items). The exchange of In-Game Objects is allowed only in the aforementioned ways. EXBO Company is entitled to solely decide which particular In-Game objects may be exchanged between the Users.

- **In-Game Currencies** — virtual elements of the Game which are objects of intellectual property. The list of In-Game Currencies includes Currencies such as:
- **“Stalcoin” currency** — a licence to use this object of intellectual property, limited by this Agreement, can be acquired for a Licence fee in accordance with the Rules, specified by clause 9.4. of the Agreement. The amount of the Licence fee and related terms are unilaterally determined and changed by EXBO Company. The User has the right to use “Stalcoin” currency within the functionality determined by EXBO unilaterally and provided in the Game. “Stalcoin” currency has no monetary value and is not subject to monetary evaluation as a real-world object. The purchase of “Stalcoin” currency is not necessary for participation in, interaction with, or use of the Game by the User and takes place at the User's own request and discretion;
- **“Stalbucks” currency** — a licence to use this object of intellectual property, limited by this Agreement, can be obtained by reaching certain in-Game progress. The User has the right to use “Stalbucks” currency within the functionality determined by EXBO unilaterally and provided in the Game, including but not limited to, acquiring some In-Game Objects by disassembling some In-Game Objects. “Stalbucks” currency has no monetary value and is not subject to monetary evaluation as a real-world object, cannot be acquired for a Licence fee or be exchanged for “Stalcoins” currency;
- **“Rubles” currency** — a licence to use this object of intellectual property, limited by this Agreement, can be obtained by reaching certain in-Game progress. The User has the right to use “Rubles” currency within the functionality determined by EXBO unilaterally and provided in the Game, including but not limited to, acquiring some In-Game Objects within the interaction with the Game, with other Users via the Exchange Mechanism (Auction), by exchange for the “Rubles” currency. “Rubles” currency has no monetary value and is not subject to monetary evaluation as a real-world object, cannot be acquired for a Licence fee or be exchanged for “Stalcoins” currency.



EXBO Company reserves the right to unilaterally change the terms and rules for the use of the above-mentioned In-Game Currencies, as well as to remove the current In-Game Currencies or add new ones to the Game. The rules for the use of new In-Game Currencies may be defined by EXBO Company in the Game, on the Website, in the Agreement, in the Rules of Events, in the Rules of Other Resources, and in other resources of the Game and EXBO Company.

- **Premium** — a virtual element that is an object of intellectual property, that provides access to particular virtual elements of the Game. A licence to use this object of intellectual property, limited by this Agreement, can be obtained by the exchange in accordance with clause 9.6 hereof;
- **Battle Pass** — specific parts of the Game that allow the User to gain additional rewards in the form of In-Game Objects. Battle Passes can be received by exchanging the In-Game Currency on terms determined at the EXBO Company's sole discretion and which EXBO Company reserves the right to amend unilaterally. The function of the Battle Pass is disclosed in clause 9.7 hereof;
- **Paid Content** — the collective name of some virtual elements that include “Stalcoins” currency, certain In-Game Objects, Premium, and Battle Pass. A licence to use the Paid Content, limited by this Agreement, can be obtained both by reaching certain in-Game progress and for a Licence fee in accordance with the rules, specified in Section 9 hereof. EXBO Company is entitled to change the number of elements included in the Paid Content;
- **Exchange Mechanism (Auction)** — a virtual element that is an object of intellectual property, a part and independent functionality of the Game, which allows Users to exchange “Rubles” currency for individual non-personalized In-Game Objects. The User may use the Exchange Mechanism (Auction) only in the ways presented in the Game, which may be unilaterally changed by EXBO Company without prior notice;
- **EXBO Launcher** — the software required for the User's participation in the Game, which is to be independently installed on the User's computer (Device) and is available for downloading on the Website;
- **End-User Licence Agreement (“Agreement”)** — the text of this document with all its annexes, amendments, and addendums displayed during the installation process of the Game or at the time of the User's first launch of the Game;
- **User** — an individual who entered into this Agreement with EXBO Company for its own benefit or for the benefit of others due to requirements of the current legislation and this Agreement;
- **User Content** — any kind of derivative and composite works, and other objects of intellectual property created by the User while using the Game. It may include but



is not limited to any informational materials, including texts, graphics, and other materials related to the Game, as well as chat messages with other Users;

- **Fan Arts** — any kind of derivative and composite works, and other objects of intellectual property created by Users based on the Game and EXBO Company's intellectual property for use apart from the Game;
- **Website** — <https://stalzone.com/> and its subdomains;
- **STALZONE API Rules** — an annex to the Agreement establishing the Terms of Use of the official STALZONE API as well as the User's liability for violation of the STALZONE API Rules, located at <https://eapi.stalzone.com/terms.html>. The STALZONE API Rules may be amended by EXBO Company at any time without prior notice to the User. Please regularly check the STALZONE API Rules page for changes. User's continued use of the STALZONE API by any means after changes in the STALZONE API Rules occurred shall be deemed User's consent to such changes;
- **Technical Support Centre Rules** — the annex to the Agreement, which establishes the standards of conduct of the User in the Technical Support Centre, as well as the User's responsibility for violation of the Technical Support Centre Rules, located at <https://support.exbo.games/en/help-center/articles/20/21/116/pravila-centra-texniceskoi-podderzki>.

Technical Support Centre Rules may be changed by EXBO Company at any time without prior notice to the User. EXBO Company shall notify Users of such changes by posting information on the Game Website or in the Technical Support Centre. User's continued use of the Technical Support Centre by any means after changes in the Technical Support Centre Rules have occurred shall be deemed User's consent to such changes;

- **Rules of Other Resources** — the annex to the Agreement, which establishes the Rules of User conduct on official resources related to the Game or owned by EXBO Company. The list of resources of the Game or EXBO Company includes communities, groups, chats, channels, conferences, and the like in various social networks, including “Discord”, “Telegram”, and so on;
- **The “Custom music” function** — is a functional feature within the STALZONE game, which allows you to download and use various files in the formats “mp3”, “ogg”, “wav” in the STALZONE game. Loading of the files is performed by adding them to the “radio” folder, which is located in the main folder of the STALZONE game. You can familiarise yourself with the principle of operation of this function at the following link:

<https://support.exbo.games/en/help-center/articles/16/17/385>.



INFORMATION ABOUT US

Company name: Exbo East Limited Liability Partnership

Registration number: 221140035112

Legal address: Building 12A, Kerey-Zhanibek Khandar street, Yesil district, Astana, 010000, the Republic of Kazakhstan

E-mail: legal.gl@exbo.games

ELIGIBILITY, ACCOUNTS, AGE, AND PARENTAL CONSENT

Eligibility and Legal Capacity. The User may use the Game only if doing so is lawful in the User's jurisdiction, and the User has the legal capacity to accept this Agreement. If the User is prohibited by applicable law from using the Game or any part of it, the User may not use it.

Minimum Age Requirement. Except where a platform-specific parental-consent framework is expressly supported by EXBO Company and implemented in the relevant product flow, the User must be at least 13 years old to create or use an Account or access the Game.

Users Aged 13 to 17. If the User is at least 13 but under 18, or under the age of legal majority in the User's jurisdiction, the User represents that the User has reviewed this Agreement with the User's parent or legal guardian and obtained any consent required for the User's use of the Game and for any purchases or transactions. EXBO Company may require additional confirmation or authorisation for certain features, purchases, or Account actions.

Parents and Guardians. Parents and legal guardians are responsible, to the extent permitted by applicable law, for the acts and omissions of minors using the Game through their household, Device, payment method, or Account credentials, including purchases initiated through the relevant Account. EXBO Company may rely on age declarations, registration information, platform age data, and other evidence available to it in administering age-based restrictions.

Age-Gating and Enforcement. EXBO Company may use date-of-birth entry, self-declared age gates, platform-provided age signals, or other reasonable age-screening methods. EXBO Company may refuse registration, restrict features, deny purchases, suspend, or terminate access where age information is missing, inconsistent, false, or indicates ineligibility.



Account Responsibility. The User is responsible for maintaining the confidentiality and security of the User's Account, login credentials, and Device, and for all actions taken through the Account or Device. The User should take reasonable security measures, including the use of two-factor authentication where available. EXBO Company may treat activity occurring through the User's Account as activity authorised by the User, subject to applicable law and any mandatory rights of minors or consumers.

Accuracy of Information. The User must provide complete, accurate, and current information where registration, age verification, purchase confirmation, support review, or other Account-related processes require it. Providing false or misleading information may result in suspension, restriction, or termination of access.

SUBJECT AND THE SCOPE OF THE LICENCE TO THE GAME

2.1. EXBO Company owns all rights to the Game in its entirety, including all elements and parts of the Game defined as intellectual property under applicable law, including the names, source and object code, video and audio content, themes, Items, characters, character names, narratives, scripts, dialogues, catchphrases, concepts, artworks, animations, sounds, musical compositions, including musical works with and without lyrics, their performances, performances of vocal parts, recordings of such performances — phonograms, audiovisual works, effects, non-property rights, documentation, in-game chat transcripts, character profile information, sound recordings, and other intellectual property objects, other information included in the Game. All rights in relation to the Game, including intellectual property rights, belong to and remain with EXBO Company.

2.2. Upon acceptance of the terms of the Agreement, EXBO Company grants the User a non-exclusive, non-sublicensable licence for the duration of the exclusive rights to the Game, but for the limited use of the Game and/or its components for personal entertainment purposes, on the terms of the Agreement. User agrees not to use the Game for other purposes, including commercial purposes.

2.3. The scope of the Licence to use the Game includes the basic functionality of the Game, in particular:

- Reproduction of the Game by installing the Game on the Device, storing the Game in the Device's memory;
- Reproduction of the EXBO Launcher by installing it on the Device, storing the EXBO Launcher on the Device's memory;



- The use of non-activated data and commands (Paid Content) after payment of the EXBO Licence Fee to achieve the Game's specified internal progress, attainment or obtaining the selected virtual items.

The additional functionality, the scope of which is determined at EXBO Company's own discretion and is defined as follows:

- Use of the online game chat;
- Creation of User Fan Arts and User Content regarding the Game, as defined and limited by the Agreement;
- Contacting and using the Technical Support services provided.

The Paid Content, the scope of which and the amount of fee required (where applicable) both determined by EXBO Company and includes but is not limited to:

- The In-Game currency that can be exchanged for the In-Game Objects;
- The Premium;
- The Battle Pass.

2.4. EXBO Company may restrict access to the Game or additional functionality at its sole discretion and without compensating the User for any losses related to the payment of a Licence fee and other payments directly or indirectly caused by such restriction.

2.5. The purchase of any Paid Content (intellectual property objects — non-activated data and commands) and the payment of the Licence fee are not necessary for participation in the Game and are at the User's discretion. Further, use of the Paid Content and other virtual elements purchased for a Licence fee does not make EXBO Company liable for their use or non-use by the User.

2.6. The User's use of the Game, Account, Paid Content, In-Game Currency, In-Game Objects, Premium, Battle Pass, and similar digital elements is under a limited licence only. The User is a licensee, not an owner, of any Account or virtual content. No amount of virtual currency, paid entitlement, or digital content constitutes money, stored value, real property, personal property, or any vested ownership interest. References in this Agreement to ownership, sale, purchase, or acquisition of Paid Content, In-Game Currency, or In-Game Objects describe the grant of limited contractual and licence rights only.

2.7. EXBO Company may modify, suspend, remove, replace, or update any aspect of the Game at any time at its discretion, including features, mechanics, progression



systems, virtual content, pricing structures, availability, or technical functionality, without liability to Users, except where required by applicable law.

LICENCE LIMITATION

3.1. Unless otherwise expressly stated in the Agreement, the User is not permitted to:

- a) copy, modify, and create derivative works of the Game or any of its parts;
- b) resell, transfer the User's Game Licence to third parties;
- c) access the source code of the Game in any way, including, but not limited to, reverse engineering, disassembling, or the like;
- d) copy, modify, or distribute Paid Content (as defined above) from the Game;
- e) use the Game for purposes other than its intended use.

3.2. The User is entitled to create derivative works using the official STALZONE API, where such works shall comply with the STALZONE API Rules and this Agreement and shall not interfere with the Game, its infrastructure, or user safety. EXBO Company reserves the right to terminate access to the STALZONE API, including termination of licenses for in-game intellectual property obtained through the STALZONE API.

TERMS OF USE

4.1. User shall not perform the following actions in relation to the Game:

4.1.1. Replace or modify Game files, use or design cheats, exploits, game-automation software, bots, hacks, mods, or any unauthorized software designed to modify or interfere with the Game experience.

Exception: the various ways to modify files described in the article at <https://support.exbo.games/en/help-center/articles/1/37/386> and the “mods” folder, located in the folder with the Game.

4.1.2. Access the Accounts of Users, regardless of the reason, and provide another User with access to their Account temporarily or indefinitely, including but not limited to its exchange, sale, and transfer.

4.1.3. Exploit design errors, bugs, and any other technical errors of the Game in any form or means. The User who detects such errors in the Game must stop using them and notify EXBO Company within the next 24 hours after their detection by contacting the Technical Support Centre or one of the authorized departments of Technical Support, stating in detail and truthfully all the circumstances of their detection and use, as well as performing all actions offered in the Technical Support Centre or authorized departments of Technical Support. If the User has any doubts about whether the functioning of any particular in-game process or object is currently functioning correctly, or there are anomalies, deviations, or errors in its operation, the



User shall suspend the use of such process or object and contact the Technical Support Centre or one of the authorized Technical Support departments to obtain the relevant explanations.

4.1.4. Use software, technology, or devices that send out content or messages massively, parsing, retrieving or manipulating data in the Game.

4.1.5. Use the Game in an automated manner, or perform actions that impose an unreasonable burden on the infrastructure of the Game.

4.1.6. Connect to the Game without authorization, including unauthorized servers that emulate or attempt to emulate the operation of the Game, as well as connect using third-party programs or tools not specifically authorized by EXBO Company.

4.1.7. The User shall not upload, publish, distribute, or otherwise make available any content in any form that:

- contains materials that violate generally accepted standards of decency, including pornographic, offensive, threatening, defamatory, or otherwise similar materials;
- is used for political purposes and/or contains political or military propaganda, slogans, symbols, emblems, or other identifying signs unrelated to the content of the Game;
- contains references to or is associated with organizations recognized as extremist or terrorist and prohibited in any jurisdiction;
- contains materials that justify or advocate extremism or terrorism, or that include propaganda or public display of Nazi symbology or insignia, or symbols or insignia similar to Nazi ones to the extent that they may be confused therewith;
- contains propaganda or advocacy inciting social, racial, national, or religious hatred, hostility, or enmity; degrades honor or dignity; promotes the exclusivity, superiority, or inferiority of individuals based on religion, social status, race, nationality, gender, language, or any other grounds;
- misleads or may mislead others as to the identity of the person posting such content (Users are prohibited from impersonating any other person);
- contains materials that violate or call for the violation of applicable law;
- or otherwise includes content that is prohibited by applicable law and/or infringes upon the rights or lawful interests of any person.

4.1.8. Use the Game as a means for provisions of paid services, such as Character development or In-Game Objects collection services.

4.1.9. Use the Game for any unauthorized commercial purpose, including but not limited to commercial advertisement or solicitation (such as chain letters, junk e-mail, "spam," or other repetitive messages), or gathering or transferring Paid Content (as defined above) for sale, or exchanging Paid Content for real money.



4.1.10. Use the Technical Support improperly, including sending false, abusive, advertising, or similar tickets and/or messages, as well as disseminating messages received from the Technical Support staff.

4.1.11. Advocate, promote, encourage, or otherwise facilitate any illegal behaviour, including but not limited to the use of illegal substances, unlawful gambling, or theft.

4.1.12. The User shall not post or otherwise use within the Game, including in the name of a Game Character (Nickname) or in any messages visible to third parties:

- obscene, profane, or offensive words or expressions;
- materials or information that are insulting, obscene, defamatory, slanderous, or that otherwise offend or demean the honor and dignity of other Game users or third parties;
- any other content prohibited under Clause 4.1.7 of this Agreement.

4.1.13. Violate the Rules of the Resources related to the Game or EXBO Company.

4.1.14. To conceal, i.e. to keep quiet about any violation of the Agreement committed, or to be an immediate accomplice thereto. The User who discovers a violation by another User shall notify EXBO Company within the next 24 hours of discovery by contacting the Technical Support Centre or one of the authorized departments of Technical Support, describing in detail and accurately all circumstances of the violation, attaching, if necessary, evidence of guilt in the form of screenshots and/or video recordings, confirming the violation of the Agreement. If the User doubts whether an action is a violation, the User shall contact the Technical Support Centre or one of the authorized departments of the Technical Support to get the relevant explanations. In case the User witnessed the violation in the Online In-Game Chat, the User shall have a right not to apply to the Technical Support Centre or any other Technical Support departments. Instead, the User may file a complaint against another User using the functional complaint system (Right-click on the User's name in the Chat → Click on “Report”).

4.1.15. Copy, distribute, publish, or otherwise use the information and/or the results of the intellectual property provided on the Game website and other Resources, text, graphics, audio, and other intellectual property contained in the Game (except as permitted by EXBO Company).

4.1.16. Decompile, extract technology, research, decrypt, perform reverse engineering of data, bypass data security systems, conduct hack/attempt to hack into software components of the Game or its services, and/or intercept data traffic to or from the server. Additionally, it is prohibited to modify, alter, decompile, decrypt, sell, distribute modified Game content in whole or in part (or the means or materials to perform the specified actions), use bugs, modify program code, or change the functionality of the Game Client.



4.1.17. Use the Game in ways that are not stipulated in the Agreement and that go beyond the normal gameplay process.

4.1.18. Distribute, for commercial or non-commercial purposes, the Game or copies thereof, either by distributing physical media containing the Game or by making it available on the Internet for access and/or download by certain persons or the public, without the written permission of EXBO Company.

4.1.19. Distribute information about game bugs, vulnerabilities, mods, cheats, exploits, bots, systems, etc. on the Internet, including on YouTube, Twitch, and other websites, platforms and applications.

4.1.20. Use any programmes aimed at recording or another fixation of commands, sequences of actions (macros), including for a computer mouse and/or other devices, which allow automating, change in any way the process of controlling the character in the Game, including the performance of actions that provide an advantage over other Users of the Game, for example, in the frequency of performance of any actions, speed, reaction, accuracy, etc., actions that go beyond the capabilities of the normal Game process without the use of such programmes (macros).

4.1.21. Engage in any conduct that violates fair play and sportsmanship principles, including, but not limited to:

- exploit any vulnerabilities, glitches, or deficiencies in the Game;
- block or otherwise obstruct another User in any manner, or engage in any similar actions aimed at creating obstacles or comparable actions against a player who is a member of the User's allied faction (for example, block movement/obstruct the view of such allies);
- utilize information derived from online broadcasts (streams) conducted on any online platforms for the purpose of pursuing a streamer and/or the streamer's gameplay, gaining a game advantage, interfering with the game process and other similar purposes (stream sniping);
- engage in collusion with other Users for the purpose of manipulating the game process and mechanics to obtain an advantage in the Game, independently manipulate game mechanics, processes, and/or the terms of this Agreement, including for the purpose of gaining advantage and/or for personal benefit in any form;
- use (run) more than one copy of the Game on a single device at the same time;
- commit any other intentional actions that disrupt the normal course of the game process and the Game as a whole, create obstacles to the normal use of the Game and participation in the game process by other Users.
- engage in behavior contrary to fair play or sportsmanship, including collusion, manipulation of Game systems, stream sniping, obstructive conduct intended to



interfere with other players, or any conduct intended to gain an unfair advantage beyond ordinary gameplay.

LIABILITY FOR VIOLATION OF THE AGREEMENT

5.1. In case of violation of this Agreement, depending on the extent of the violation committed by the User, EXBO Company shall be able to impose on the User the following penalties (jointly or separately):

- issuance of a warning in any form, including a letter sent via e-mail;
- restriction of access to the Game for a definite or indefinite term. The exact term is determined by EXBO Company depending on circumstances;
- forced changing the name of an In-Game character, User Group, or In-Game object;
- withdrawal of any In-Game Currency in the amount determined by the EXBO Company unilaterally;
- withdrawal of any Paid Content in any quantity at the unilateral discretion of EXBO Company;
- restriction, suspension, or termination of access to the User's In-Game Character or to the User's Account;
- removal of the In-Game Character or of the User's Account without the possibility of restoration;
- restrict access to Resources, namely: Websites, Forums, Communities, Technical Support Centres and/or departments and the like related to the Game or EXBO Company for a limited period of time or indefinitely. The term shall be determined by EXBO Company depending on the circumstances of the violation.

5.2. EXBO Company may impose the above-mentioned penalties without prior notice to the User.

5.3. Upon imposing the above-mentioned penalties, EXBO Company is not obliged to provide the User with any proof or confirmations that indicate the violation of any provisions of the Agreement made by the User that resulted from suspension or restriction of the access to the Game or to its part.

5.4. If there is evidence of an offence or crime, EXBO Company may disclose the data to law enforcement agencies.

5.5. The decision on the appeal and timing of penalties is at the discretion of EXBO Company.



5.6. EXBO Company shall not reimburse and/or compensate any expenses for any losses, monetary or otherwise, incurred by the User as the result of the above-mentioned penalties.

5.7. Users may request review of certain enforcement decisions through Technical Support or another EXBO Company-authorized appeal channel identified in the relevant notice or help centre. Submission of an appeal does not guarantee reversal, and EXBO Company may uphold, modify, or rescind the decision after review. EXBO Company may establish procedural requirements, timelines, evidence requirements, or account-verification steps for appeal handling.

5.8. Because Users are licensees and not owners of Accounts or virtual content, suspension, restriction, or termination may result in loss of access to Paid Content, In-Game Currency, characters, and progress without compensation, except where required by applicable law or controlling platform rules.

USER RESPONSIBILITY

6.1. The User shall be liable for any breach of this Agreement, including violations of applicable law, and for all consequences of such breaches, including any damages that EXBO Company and other third parties may suffer.

6.2. User agrees to indemnify EXBO Company and all its affiliates or connected parties of any losses, or damages, in connection with any claim or action that arises from:

- a)** any actual violation of this Agreement by User;
- b)** the provision of incomplete or inaccurate information;
- c)** the use of any third-party websites or services;
- d)** any other use of the Game by the User.

6.3. EXBO Company shall be entitled to claim damages when the User uses the Game for illegal purposes, in an illegal manner or in a manner inconsistent with the Agreement, and such damages may include, but are not limited to, direct, indirect, special, incidental, and/or consequential losses. If EXBO Company is required to respond to a third-party claim or law enforcement request or court order (or other decision) that is related to the User's use of the Games, EXBO Company may, in its sole discretion, require the User to reimburse the costs associated with filing a claim or request.

6.4. EXBO Company reserves the right, at our sole discretion, to prosecute infringers of intellectual property rights in the Games in accordance with applicable Civil, Administrative, and Criminal law.



6.5. The User is responsible for ensuring the security of the Account and undertakes to take the necessary measures to ensure its security. For example, to enable two-factor authentication.

6.6. The User is solely responsible for the use of the “Custom music” function, which is integrated into the STALZONE game. EXBO company does not provide separate music files for Users and Users use only their own music files to use the “Custom music” function. EXBO company does not bear any responsibility for the use of any materials within this Function.

DISTRIBUTION PLATFORMS AND THIRD-PARTY SERVICES

7.1. The Game may be distributed or made available through the EXBO Launcher, the Website, or authorised third-party distribution platforms, namely:

- Steam® (<https://store.steampowered.com/>) – a platform owned by Valve Corporation (the U.S.), End-User Agreement - https://store.steampowered.com/subscriber_agreement/english/
- Epic Games Store (<https://store.epicgames.com/>) – a platform owned by Epic Games, Inc. (the U.S.), End-User Agreement <https://legal.epicgames.com/epicgames/tos>

(hereinafter – **Third-party Platforms**).

Availability, payment processing, Account linking, updates, and certain support or refund functions may differ by Third-party Platform.

7.2. If the User accesses the Game through a Third-party Platforms, the User’s use is also subject to that platform’s terms, store rules, payment conditions, community standards, and refund framework. EXBO Company does not control third-party platforms and does not guarantee their operation, uptime, policies, or decisions. Third-party platforms are provided on an “as is” and “as available” basis.

7.3. Where a purchase, refund, or Account entitlement is processed through a platform operator, the practical handling of that transaction may be determined by the Third-party Platforms’ own policies and processes. EXBO Company’s internal policies will be interpreted, where reasonably possible, consistently with applicable platform requirements, but platform or payment-provider rules may control the transaction outcome. The Third-party Platform operator or its payment provider may act as the merchant of record for such transactions and may determine applicable fees, commissions, and payment terms independently of EXBO Company.

7.4. EXBO Company is not responsible for the availability, performance, functionality, security, errors, interruptions, or policies of any third-party platform, nor for any



impact such Third-party Platforms issues may have on access to the Game, purchases, or Account functionality.

USER INTERACTIONS

8.1. The User is responsible for the way the User interacts with other Users and other persons. EXBO Company reserves the right, but has no obligation, to intervene in any way in these disputes.

8.2. In the event of a dispute between the User and other Users, EXBO Company and any persons affiliated with EXBO Company shall not be liable for any claims, demands, or damages of any kind arising out of such disputes.

8.3. The User shall not violate the Rules of Resources related to the Game or EXBO Company, including the Forum Rules, Technical Support Centre Rules, and the Rules of Other Resources.

PAID CONTENT

9.1. In cases stipulated by the functionality of the Game, on a fee basis the User may obtain in respect of the Paid Content a non-exclusive licence without the right of sublicense for the duration of the exclusive right to the Game, but within the term of the Agreement and its annexes to use the Paid Content on the terms determined and changed by the EXBO Company unilaterally.

9.2. The purchase of additional functionality in the form of Paid Content is not necessary for participation in, interaction with, or use of the Game by the User and takes place at the User's own request and discretion. Under the terms of this Agreement, the User is solely responsible for the purchase of the Paid Content (non-activated data and commands) in connection with the Device or Account of the User, as well as in connection with reaching the required age for such purchase or obtaining the necessary consent from parents or legal representatives under the applicable law (including the law of the country of which such User is a citizen and the law of the country in which such User currently resides).

9.3. Certain elements of Paid Content are also available for exchange (e.g., "Stalcoin" Currency can be exchanged for In-Game Objects, Premium, or Battle Passes) or can be provided through in-game achievements (e.g., particular In-Game Objects).

9.4. "Stalcoin" Currency. The User may acquire Paid Content in the form of "Stalcoin" Currency by paying the Licence Fee while using the functionality of the Game or the Website. Information about the amount of the Licence Fee for obtaining "Stalcoin" Currency is determined solely by EXBO Company. Information about the cost of the "Stalcoin" Currency is provided in the Game and may be additionally posted on the



Website or other official EXBO Company resources. Without limiting the provisions of Section 9 of the Agreement and unless expressly stated otherwise in the Agreement, the Licence fee paid for the “Stalcoin” Currency by the User is non-refundable.

9.5. In-Game Objects. The User may exchange In-Game Objects with other Users directly. The User is entitled to determine the conditions on which the User wishes to exchange the In-Game Object with other Users. But note that most of the In-Game Objects will lose their ability to be exchanged with other Users once they have been used (activated) in the Game (have become personal items). The exchange of In-Game Objects is allowed only in the aforementioned ways. EXBO Company is entitled to solely decide which particular In-Game Objects may be exchanged between the Users, and Users can exchange “Stalcoin” Currency for certain In-Game Objects via the ways provided in the Game, including the Shop. EXBO Company unilaterally determines the type and list of In-Game Objects that can be exchanged for “Stalcoin” Currency.

9.6. Premium. Premium provides enhanced functionality and features in the Game. For example, it reduces the time required to achieve a certain Game progress, opens additional tasks and Game Items. The full list of functionality and extras is displayed in the Game. Premiums may have different contents and filling, which are determined by the EXBO Company and displayed in the Game.

User can get a Premium in one or more of the following ways: by exchange for the “Stalcoins” Currency, in the order of exchange with another User, purchase through the Exchange mechanism (Auction), as part of other Paid Content, Game items, as well as other ways determined by the EXBO Company.

9.6.1. General Premium rules.

(1) Term. A) Premium shall be granted for a specified term only. Depending on the type and content of Premium, terms may be:

- for the time of activation of the Premium (some Premiums are activated automatically and have no activation time, some Premiums can be activated at any time as long as they are available in the inventory, some can only be activated for the time specified in the Premium description).
- for the time of use of the activated Premium specified in its description. Each activated Premium is valid for a pre-specified time (the so-called Premium Period).

B) The specific terms of activation and use of Premiums are determined by EXBO Company. Information about the terms of a Premium is available in its description, in the Shop or elsewhere in the Game.

C) It is possible to extend the validity period of a previously activated Premium by using another unactivated Premium using the functionality provided in the Game.



D) The period of Premium, the terms of its activation can be changed by the EXBO Company unilaterally. EXBO Company can notify you in the Game about the fact of changes with the relevant information about the terms.

E) The Premium Period is valid from the beginning of its activation until the expiry of the specified time. The Premium Period shall not expire during the time when the User is not using the Game, including during the time when the User's access to the Game is restricted.

EXBO Company does not refund or compensate for the unused Premium days of the User, does not refund or compensate for any costs and losses of the User related to the purchase of Premium, including, but not limited to, the "Stalcoins" Currency used for the purchase of Premium, other Game items used, Game Currencies for obtaining Premium, promo codes and other.

(2) Content. A) The content of Premium and the conditions under which the User may receive it are determined and may be changed unilaterally by EXBO Company.

B) In case of changes in the content of Premium, EXBO Company may notify the User about it in the Game.

C) EXBO Company does not refund or compensate any costs and losses of the User related to the purchase of the Premium, including if the User purchased the Premium without having familiarised themselves with the content. The content of the Premium at the User's request, as well as Premium itself, cannot be replaced.

9.6.2. Personal Premium.

Personal Premium is intended only for the User who received it. Such Premium is not transferable, cannot be exchanged or sold to other Users.

(1) Obtaining of Personal Premium.

User may obtain a Personal Premium in the following ways:

- in exchange for "Stalcoins" currency in the Shop;
- when activating (using) the EXBO Company promo codes, welcome bonus in the order and cases provided by the EXBO Company;
- in other ways, provided by the EXBO Company, including as part of other Game items.

(2) Activation of Personal Premium.

The activation of a Personal Premium depends on how it was obtained:

A) if Personal Premium is obtained by exchanging "Stalcoins" Currency in the Shop, Personal Premium will be automatically activated at the time of the exchange. From the moment of activation, the User will be able to use additional functionality and features of the particular Personal Premium purchased.

B) in case of obtaining Personal Premium by activation (use) of promo codes of the EXBO Company, welcome bonus in the order and cases provided by the EXBO



Company, such Premium is not activated and is added to the inventory. The User decides for themselves whether to activate the Personal Premium or not. The terms of activation and/or use are regulated by clause 9.6.1 of the Agreement.

C) Activation of the Personal Premium may be performed in another order determined by the EXBO Company.

9.6.3. Transferable Premium.

The User who has received a Transferable Premium has the right to use (activate) it independently for their character, as well as to transfer it to other Users through the functionality provided in the Game (exchange, sale, etc.).

In cases provided by EXBO Company, the Transferred Premium may or may not be a Personal Premium (belongs only to the User who received it without the possibility of transferring it in any form).

(1) Obtaining of Transferable Premium.

The User may obtain a Transferable Premium in the following ways:

- in exchange for “Stalcoins” currency in the Shop;
- when activating (using) the EXBO Company promo codes, welcome bonus in the order and cases provided by the EXBO Company;
- in other ways, provided by the EXBO Company, including as part of other Game items.

(2) Activation of Transferable Premium.

The procedure for activating a Transferable Premium depends on the method of obtaining it:

A) in case of obtaining the Transferable Premium by means of exchange of “Stalcoins” Currency in the Shop, as well as in case of obtaining the Transferable Premium by activation (use) of promo codes of the EXBO Company, welcome bonus in the order and cases provided by the EXBO Company, such Premium is not activated and is added to the inventory. The User independently decides whether to activate the Transferable Premium or not. The terms of activation and/or use are regulated by clause 9.6.1 of the Agreement.

B) Activation of the Transferable Premium may be carried out in another order determined by EXBO Company.

9.7. Battle Pass. EXBO Company may hold seasonal events, during which the User can exchange the “Stalcoin” Currency for the Battle Pass. The Battle Pass will allow the User to enhance the User's game experience including receiving additional In-Game Objects as a reward, faster upgrades, etc. The enhancements provided by the Battle Pass are determined at EXBO Company's own discretion.

9.8. General terms on the Paid Content. Except for the In-Game Objects, Premiums, which can be exchanged between the Users within the Game with limitation as



provided above, all the other Paid Content can only be received from EXBO Company through the Game, through the Website, or through our authorized partners. The User may not obtain Paid Content in any other way from any third party. Other than as expressly authorized in the Game, the User shall not sell, redeem or otherwise transfer the Paid Content to any person or entity.

9.9. The Shop. A separate functionality in the Game that allows Users to purchase “Stalcoin” Currency and exchange it for certain In-Game Objects, Premiums, and Battle Passes on the terms and rules determined by EXBO Company. The content of the store and the procedure for its use may be changed by EXBO Company unilaterally.

9.10. By accepting the Agreement, the User acknowledges that the User does not own any proprietary right to the Paid Content. Any amount of the Paid Content shall not mean, correspond or reflect any monetary value or other value, and does not constitute any title, right, or interest in and to real property or actual good.

9.11. EXBO Company may modify or remove Paid Content at any time without notice to the User and without payment of any compensation.

9.12. The User may use the Exchange Mechanism (Auction) only in the ways presented in the Game, which may be unilaterally changed by EXBO Company without prior notice.

9.13. EXBO Company provides “Stalcoin” Currency for use in the Game from the moment of receipt of payment from the User.

9.14. In the event that the User receives any of the Paid Content without payment and/or incomplete payment, and/or funds are not debited from User's Account to pay for the Paid Content as a result of a technical error or a service failure or a conscious User action, the User is obliged to inform EXBO Company of this fact.

9.15. In the case referred to in clause 9.14 of the Agreement, EXBO Company is entitled to:

- a) withdraw the Paid Content if the User received it but has not activated it;
- b) withdraw the Paid Content if the User received it and has already activated it;
- c) in respect to the Paid Content to be exchanged between the Users at the Exchange Mechanism (Auction), cancel the exchange in which the User has transferred the Paid Content to another User and withdraw the transferred object.

9.16. By making a purchase through the Game, the Website, or any authorised Third-party Platforms, the User represents that the User is authorised to use the selected payment method and to complete the transaction. Users aged 13 to 17 may be permitted to make purchases where supported by the applicable platform or product flow; by initiating a transaction the User represents that any required parental or guardian consent has been obtained. Certain transactions may be subject to review, reversal, or dispute under applicable law or platform and payment-provider rules.



9.17. EXBO Company aims to present purchase-related information — including pricing, currency conversion, bundle contents, probability disclosures (where applicable), and purchase confirmation steps — in a clear and non-misleading manner at or near the point of transaction. EXBO Company does not use intentionally deceptive or manipulative interface designs to induce unintended purchases. The User remains responsible for reviewing purchase details before confirming a transaction.

9.18. The Game may include chance-based mechanics, including loot boxes, and similar reward mechanisms in which the User obtains access to a randomised outcome rather than a guaranteed specific item. Where a reward mechanism is chance-based, the results are random or algorithmically determined under rules established by EXBO Company. A purchase or opening does not guarantee receipt of any particular item, rarity, featured reward, or outcome unless expressly stated in the relevant mechanic.

9.19. Where EXBO Company provides probability disclosures, or pricing details, EXBO Company aims to present them in a clear and conspicuous manner at or near the point of purchase or participation. Where provided, probability disclosures are intended to reflect the likelihood of obtaining specified categories or items under the applicable system at the time of publication, subject to change as disclosed. Some mechanics may include repeated-attempt systems, increased probabilities over time, guaranteed drops after a threshold, or other pity-type features. Unless expressly stated, such mechanics do not guarantee a specific result on any individual attempt.

9.20. Because chance-based purchases provide access to a randomised mechanism rather than a guaranteed selected item, dissatisfaction with the randomised result, failure to obtain a desired reward, or perceived low value of the result does not by itself entitle the User to reversal, exchange, or refund, subject always to applicable law and controlling platform or payment-provider rules. The User acknowledges that participation in chance-based mechanics is voluntary.

9.21. Chance-based mechanics in the Game are entertainment features and are not intended to constitute gambling. Virtual items obtained through such systems have no real-world monetary value and cannot be redeemed for money or real-world consideration except where required by applicable law.

TERMS OF PAYMENTS AND REFUNDS

10.1. If it is possible to make purchases through Third-party Platforms, the order of purchases is regulated by the terms and conditions of the respective Third-party Platform. EXBO Company does not control the realization of money transactions of the Third-party Platforms. Please note that in some cases, payment system operators of



Third-party Platforms may charge a fee, therefore the size of the purchase price may differ.

10.2. The User may make purchases through the Game or on the Website if such an option is available. Payments are processed by third-party payment systems. In some cases, the operator of the payment system may charge a fee, in connection with which the cost may vary.

10.3. For rules of other transactions administered with the assistance of third-party payment systems, please refer to their respective terms of use/service and follow the instructions provided by such providers, and only indicate up-to-date and accurate information.

10.4. EXBO Company is not responsible for the rejection of Users' payments from any payment provider for any reason.

10.5. The User is solely responsible for its own Device and Account and any action made using the mentioned Device and/or Account. Any action performed on the User Device or User Account shall be deemed to have been performed by or on behalf (with received consent) of the User, regardless of who performed it using the User Device and/or User Account. EXBO Company may not refund purchases or cancel actions performed through a User's Device and/or User Account.

10.6. The User must retain documents confirming purchases throughout the use of the Game, and provide the document upon request of EXBO Company, as well as information about the circumstances of the purchase.

10.7. Refund can be made under the following circumstances:

- If the Paid Content has been lost due to an error in the Game. In this case, the User may receive back the Paid Content in the Game but not the monetary equivalent;
- At EXBO Company's own discretion.

10.8. If the User receives a refund for the transaction, EXBO reserves the right to:

- Remove from the User Account any Paid Content that was purchased prior to the refund;
- Suspend access to User Account or the Game if refunds occur regularly and/or for fraudulent purposes.

10.9. EXBO Company reserves the right to refuse a refund for Paid Content without indicating a reason.

10.10. EXCEPT WHERE REQUIRED BY APPLICABLE LAW, THIS AGREEMENT DOES NOT PROVIDE A GENERAL RIGHT TO WITHDRAW FROM OR CANCEL DIGITAL PURCHASES



MERELY BECAUSE THE USER CHANGED THEIR MIND. IN-GAME PURCHASES, VIRTUAL CURRENCY, CONSUMABLES, CHANCE-BASED MECHANICS, AND SIMILAR PAID CONTENT ARE GENERALLY NON-REFUNDABLE, ESPECIALLY ONCE USED, CONSUMED, OPENED, ACTIVATED, DELIVERED, OR MATERIALLY ACCESSED, UNLESS OTHERWISE REQUIRED BY APPLICABLE LAW OR CONTROLLING PLATFORM OR PAYMENT-PROVIDER RULES.

10.11. The User must retain documents confirming purchases throughout the use of the Game, and provide such documents upon request of EXBO Company or the relevant platform, together with information about the circumstances of the purchase, in connection with support requests, refund review, fraud investigation, or chargeback defense.

10.12. Where a purchase is made through a third-party platform, refund eligibility and processing may be governed primarily by that platform's policies and procedures. Those platform policies may provide remedies broader or narrower than EXBO Company's internal practices and may override or control the practical outcome of a refund request. In case of conflict between EXBO Company's internal practices and platform or payment-provider rules, the platform or payment-provider rules may control the outcome of the transaction or dispute.

10.13. Payment providers may independently reverse or dispute transactions through chargebacks or similar processes. EXBO Company cannot prevent such reversals and may treat them as separate from any contractual refund policy. If a chargeback, reversal, or payment cancellation occurs, EXBO Company may remove the relevant Paid Content, reverse associated transactions, cancel related Auction activity, restrict monetisation access, suspend the Account, or take other reasonable fraud-prevention or remediation measures. Repeated or abusive use of chargebacks may be treated as a violation of this Agreement.

FAN ARTS

11.1. EXBO Company supports the wishes and intentions of Users to create Fan Arts.

11.2. The User is entitled to use any materials contained in or associated with the Game to create any derivative or composite works and products such as artworks, audiovisual works and videos, merchandise, etc. – collectively Users' Fan Arts. This permission applies only to Game related content only under the rules mentioned in this Agreement.

11.3. The Fan Work must not:

- Harm EXBO Company's business reputation and cannot have any negative influence on the EXBO Company's reputation or the reputation of the STALZONE brand. While



creating any Fan works or producing such products, the User shall not use any Game materials in connection to any abusive, threatening, bullying, harassing, obscene, defamatory, offensive, pornographic, or illegal content or association. Damage to reputation is a subjective category, thus, EXBO Company reserves the right to interpret any use of intellectual property contained in the Game at its sole discretion;

- Contain any references that a Fan Art or product is an official production of EXBO Company or contain terms such as “official”, “authorized” or similar terms, that in any way indicates or creates the impression of an endorsement by or affiliation with EXBO Company.

11.4. The User is not entitled to sell, lease, transfer, or otherwise distribute any Fan Arts or products created with the use of EXBO Company's intellectual property for commercial purposes. If the User has the intention to use intellectual property owned by EXBO Company for commercial purposes, the User needs to contact EXBO Company at legal.gl@exbo.games.

11.5. If the Fan Art is sufficiently creative and original to be considered an object of intellectual property, by accepting the terms of this Agreement, the User grants EXBO Company a non-exclusive licence, for the duration of the exclusive right and throughout the world, to the Fan Art of the User.

11.6. Under the terms of the Agreement, EXBO Company may use the Fan Art without attribution. By accepting the Agreement, the User consents to anonymous use, without specifying its author. EXBO Company may use the Fan Art in any manner and take any action with respect to the Fan Art, including modifying, copying, reproducing, distributing, transmitting to third parties, publicizing it, including on the Internet, using it in the Game, in advertising and promotional materials, creating derivative works, and translating it into another language.

11.7. In case the User creates any works or produces any products in violation of provisions contained in this Agreement, EXBO Company may use any remedy to protect its rights in accordance with these this Agreement and applicable laws.

11.8. The User agrees to defend, indemnify and hold EXBO Company harmless from any claims, litigations, actions, damages, or fees of any kind (including reasonable attorney's fees) arising from breach of conditions of using EXBO Company's intellectual property indicated in the present Section of this Agreement.

11.9. In relation to Fan Arts, the User affirms, represents, and warrants that they are:

- Not in violation of any laws, contractual restrictions, or other third-party rights, including intellectual property rights, and that the User has permission from any



third party whose personal information or intellectual property is comprised in the Fan Arts.

USER CONTENT

12.1. As part of interaction with the User, EXBO Company may organize certain marketing events related to the Game, in which Users can contribute their content.

12.2. For Users' ability to participate in such events and solely for such purpose, Users are entitled to use any materials contained in or associated with the Game to create any derivative or composite works and products such as audiovisual works and videos, merchandise, etc.

12.3. Additionally, during the use of the Game, any communications, images, sounds, all the material, data, information, chat texts, suggestions for enhancement, or feedback regarding the Game or received from the User by EXBO Company in general, including within tests or surveys and any other derivative and composite works made by the User within the Game shall be referred to as the User Content.

12.4. If the User Content is sufficiently creative and original to be considered an object of intellectual property, by accepting the terms of this Agreement, the User grants EXBO Company a non-exclusive licence, for the duration of the exclusive right and throughout the world, to the User Content of the User.

12.5. Under the terms of the Agreement, EXBO Company may use the User Content without attribution. By accepting the Agreement, the User consents to anonymous use, without specifying its author. EXBO Company may use the User Content in any manner and take any action with respect to the User Content, including modifying, copying, reproducing, distributing, transmitting to third parties, publicizing it, including on the Internet, using it in the Game, in advertising and promotional materials, creating derivative works, and translating it into another language.

12.6. The User agrees to defend, indemnify and hold EXBO Company harmless from any claims, litigations, actions, damages, or fees of any kind (including reasonable attorney's fees) arising from breach of conditions of using EXBO Company's intellectual property indicated in the present Section of this Agreement.

12.7. In relation to User Content, the User affirms, represents, and warrants that it is:

- Not in violation of any laws, contractual restrictions, or other third-party rights, including intellectual property rights, and that the User has permission from any third party whose personal information or intellectual property is comprised in the User Content.



12.8. Any suggestions, ideas, feature requests, bug reports, or other feedback the User provides may be used by EXBO Company without restriction, compensation, or attribution.

UPDATES AND MODIFICATIONS

13.1. EXBO Company may introduce automatic updates and modifications to the Game as long as the User's device is connected to the Internet. In order to ensure the efficiency of the mentioned updates and modifications and to enable the User to continue using the Game, the User hereby expresses consent to the introduction of such updates and modifications. All updates constitute an integral part of the Game, and the rules of this Agreement shall apply to such updates.

13.2. EXBO Company may modify the content of the Game at any time at its own discretion without additional notice to the User.

13.3. EXBO Company may revise this Agreement and related policies at any time by posting updated versions through the Website, launcher, platform page, or other official channels. The updated Agreement becomes effective on the date stated in the updated version or, if no date is stated, on the date of publication. If the User continues to use the Game after the revised Terms take effect, the User agrees to the revised Terms. If the User does not agree, the User must stop using the Game.

WARRANTIES AND LIMITATION OF LIABILITY

14.1. The User represents and warrants that the User shall:

- a)** use the Game for personal entertainment use only;
- b)** not infringe, or cause a third party to infringe, any applicable law or regulation;
- c)** not use the Game for any unlawful purpose;
- d)** not infringe any intellectual property right or other proprietary right or right of publicity or privacy;
- e)** use the Game without any viruses or other computer programming routines that are intended to damage, detrimentally interfere with, surreptitiously intercept, or expropriate any system, data, or personal information.

14.2. To the maximum extent allowed by applicable law, EXBO Company expressly waives any warranties, direct or indirect, towards the user regarding the Game, including but not limited to, any indirect warranties towards quality, suitability for specific purposes, and observation of rights. The Game shall be provided "as it is" without further warranties of any nature. The User shall assume all risks related to any damages and losses arising from the use or impossibility of using the Game. EXBO



Company does not guarantee that the game meets User's requirements and that game operation will be unfailing and error-free.

14.3. To the maximum extent allowed by applicable law EXBO Company and its licensors, affiliates, and/or partners shall not bear any liability to the User for any damage (including, but not limited to it, actual losses, incidental losses, indirect losses, lost profit or lost data, regardless of whether such damage was predictable or not) arising in connection with this Agreement and with the User's operation of the Game and of other materials provided to the User by EXBO Company. EXBO Company shall not be liable for the inability to install or launch the Game on the User's Device, and also for possible errors and failures in the Game operation. The User must connect to the Internet in order to use the Game where it is necessary. All costs of the Internet connection shall be incurred by the User. EXBO Company shall not be liable for any damage caused to the User as a result of connection to the Internet or installation of malicious software on the User's Device.

14.4. EXBO Company shall be exempt from liability for defaults due to unforeseen circumstances (force majeure) such as natural disasters, terrorism, war, riots, embargoes, epidemics, acts of government, fire, floods, accidents, strikes, shortages of vehicles, acts of malware, and unscrupulous acts of third parties resulting from unauthorized access or disabling of EXBO Company software or EXBO Company partners.

TERMINATION OF THE AGREEMENT

15.1. EXBO Company has the right to terminate the Agreement with the User unilaterally at any time and to restrict the User's access to the Game, including any of its elements such as the In-Game Currencies and the In-Game Objects, without any reimbursement or compensation of the incurred losses as a result, including in case of any violation by the User of the Agreement.

15.2. In addition, EXBO Company may decide to discontinue access to the Game or support of the Game in its sole discretion without any reimbursement or compensation for the incurred losses as a result. This will automatically terminate the Agreement. EXBO Company undertakes to make every effort to notify Users within a reasonable time prior to such termination.

15.3. The User has the right to terminate the contractual relationship unilaterally at any time without notice to EXBO Company by deleting the Game client from the Device. In this case, access to In-Game Currencies and/or In-Game Objects, and Paid Content may be restricted without the right to restore.



15.4. In the event of termination of the Agreement at the initiative of the User, EXBO Company will not provide the User with a refund for the purchase of In-Game Currency and/or Objects and will not compensate for any losses.

15.5. Unilateral termination of the Agreement by the User does not release the User from liability for violations of the Agreement committed during the period of its validity.

15.6. EXBO Company shall not be liable for any delay, interruption, or failure to perform any obligation under this Agreement, or for any loss of access to the Game or related services, where such delay, interruption, or failure results from causes beyond EXBO Company's reasonable control, including without limitation acts of God, natural disasters, fires, floods, earthquakes, epidemics or pandemics, war, armed conflict, terrorism, civil unrest, government actions, sanctions, changes in law or regulation, labour disputes, strikes, embargoes, failures or disruptions of power, telecommunications, internet infrastructure, hosting services, or other third-party systems, as well as technical failures, cyber-attacks, security incidents, acts of malware, and unscrupulous acts of third parties resulting from unauthorised access or disabling of EXBO Company's or its partners' software. In such circumstances, EXBO Company may suspend, restrict, or modify access to the Game or related services during the duration of such events without liability and will use reasonable efforts to restore normal operation where practicable.

APPLICABLE LAW AND DISPUTE RESOLUTION

16.1. This Agreement shall be governed and construed by the law of the Republic of Kazakhstan.

16.2. All disputes arising in connection with this Agreement are subject to mandatory pre-trial settlement by the Parties. Users can contact the EXBO Company's Legal Department by sending an e-mail to legal.gl@exbo.games. EXBO Company's legal team must provide a written response within 10 business days via the User's means of communication specified in the request.

16.3. Except as otherwise provided in Section 16.5 (Arbitration), and subject to mandatory applicable law, any dispute not resolved through the pre-trial process within a reasonable period after EXBO's response, or where further good-faith efforts are unlikely to resolve the dispute, may be submitted to the courts at the location of EXBO Company. Nothing in this Section limits either party's right to bring an individual claim in a court of competent jurisdiction where arbitration is not applied or not permitted by applicable law.



16.4. Nothing in this Section prevents Users from pursuing platform-administered refund requests, payment disputes, chargeback processes, or other non-judicial remedies made available by platform operators or payment providers. Such processes may be governed by the platform's or payment provider's rules and may affect, override, or supersede the practical handling or outcome of a dispute.

Arbitration (U.S. Users)

16.5. To the extent permitted by applicable law, EXBO company may elect, upon written notice to the User, to resolve any dispute, claim, or controversy arising out of or relating to these Terms or the Game through binding arbitration administered by a recognized arbitration body under its applicable rules, instead of litigation in court. Where arbitration is elected by EXBO, the dispute shall be resolved on an individual basis only, and not as part of any class, collective, or representative action, to the extent permitted by applicable law. This Section does not prevent either party from seeking relief in a court of competent jurisdiction where arbitration is not applied, not permitted, or where interim or injunctive relief is sought.

HEALTH, PHOTOSENSITIVITY, AND ACCESSIBILITY

17.1. The Game may contain flashing lights, visual effects, patterns, motion effects, or audio-visual stimuli that may not be suitable for all Users and that, under certain circumstances, may trigger seizures, loss of awareness, discomfort, or other adverse reactions in susceptible individuals. If the User or any user of the User's Device has a history of epilepsy, photosensitivity, seizures, or similar medical conditions, the User should consult a physician before playing.

17.2. The User should immediately stop using the Game and seek appropriate medical advice if the User experiences dizziness, altered vision, eye or muscle twitching, involuntary movements, disorientation, loss of awareness, or any other concerning symptoms during or after gameplay.

17.3. Extended or uninterrupted gameplay may contribute to eyestrain, fatigue, repetitive stress symptoms, scoliosis, various forms of neuroses, or other physical effects. The User is responsible for taking breaks, adjusting settings, and using the Game in a reasonable manner suitable to the User's own condition.

17.4. EXBO Company may provide or recommend accessibility features such as subtitles, text-display options, brightness controls, or settings to reduce certain visual effects, where feasible. Availability of such features may vary by platform, build, or device.



17.5. This Agreement supplements, but does not replace, any in-product warnings, onboarding notices, accessibility menus, or gameplay prompts. The User should review and follow those warnings and settings where provided.

MISCELLANEOUS

18.1. The Agreement comes into force from the moment of the installation of the Game and the first use of the Game, and remains in force during the entire period of use of the Game by the User. Some provisions of the Agreement based on their purpose, may be valid after the end of the last gaming session of the User.

18.2. EXBO Company may at its own discretion at any time assign and/or delegate its rights and obligations under this Agreement or any part of them to any third party without notice to the User. The User may not assign this Agreement in whole or in part to any person or entity without EXBO Company's prior written consent, and any unauthorized assignment and delegation by the User are ineffective. The User also undertakes to compensate any losses caused by such assignment.

18.4. This Agreement and related documents, unless otherwise stipulated within the Agreement, constitute a full agreement of the Parties regarding the use of the Game by the User and substitute any previous oral and written agreements that are simultaneous with the making of this Agreement regarding the subject hereof that are united in this Agreement.

18.5. If any provision of this Agreement shall be held by a court of competent jurisdiction to be contrary to law, that provision will be enforced to the maximum extent permissible, while the remaining provisions of this Agreement will remain in full force and effect.

18.6. EXBO Company reserves the right to revise this Agreement or any related documents at any time by updating the Website or by notifying the User by any means available. The revised Agreement or related documents come into force on the date on which it is published.

The User is advised to check the Website periodically for notices concerning such revisions. The User's continued use of the Game shall be deemed to constitute acceptance of any revised terms of the Agreement.

NOTICES AND COMMUNICATIONS

19.1. User Notices to EXBO Company. Formal notices relating to this Agreement should be directed to EXBO Company using the legal contact information set out in Section



INFORMATION ABOUT US, unless EXBO Company specifies another official notice channel for a particular issue.

19.2. EXBO Company Notices to Users. EXBO Company may provide notices by email, launcher notice, Website posting, in-game message, support ticket response, or other reasonable means associated with the User's Account or use of the Game. Notices are effective when sent or posted through the relevant channel.

For all questions relating to the Agreement, contact us at the following email address: legal.gl@exbo.games.